

# Lancashire School Games Stay at Home Programme

## Activity Timetable Year 3 - 6

### Week 7: 8<sup>th</sup> June -14<sup>th</sup> June 2020

The Spar Lancashire School Games is a partnership between the Lancashire School Games Organiser Network (SGO's), Active Lancashire and SPAR (sponsors).

During this time Lancashire SGO's have developed a programme of activities and a hub of resources for young people to:

- Remain active and Move
- Access challenges to do individually or as a family
- Enjoy being active through play
- Learn new skills

#### Move!

The recommended amount of physical activity for children aged 5-18 is 60 minutes a day. It should be hard enough for us to get a little bit out of breath and a little bit sweaty!

#### Challenge!

Take part in challenges against the clock yourself, or challenge a parent, carer or sibling. Try to beat your own scores and hit your personal best!

#### Play!

Don't forget the importance of play, playing simple games and using our imagination is important, games like hide and seek and musical bumps are fun and will also help keep us active.

#### Learn!

Learning, practicing and developing our sports skills will help us become better at PE and sport. This section will introduce sport and P.E skills relevant to the P.E national curriculum.

#### Mission

The Spar Lancashire School Games Stay at Home Programme aims to provide opportunities for young people and families to become or remain active through a timetable of accessible opportunities. Resources, videos, weekly challenges and learning activities will form part of a weekly timetable to ensure you can become or remain active.

## How to access the Timetable & Resources?

- [Week 7: 8th June-14th June 2020 Timetable](#) - Click here to access the timetable and resources.
- [Lancashire SGO Information](#)- Your SGO can provide information on the Stay at Home Programme and any local opportunities.

All information will be accessible through the [Spar Lancashire School Games website](#) during this period.

# Week 7 - Timetable

The timetable below has links to 4 different areas. [Move](#), [Stay at Home Challenge](#), [Play](#) and [Learn](#)

Monday	Tuesday	Wednesday	Thursday	Friday
<a href="#">Move!</a> <a href="#">Move it Monday</a>	<a href="#">Move!</a> <a href="#">Timing Tuesday</a>	<a href="#">Move!</a> <a href="#">Workout Wednesday</a>	<a href="#">Move!</a> <a href="#">Challenge Thursday</a>	<a href="#">Move!</a> <a href="#">Fitness Friday</a>
<a href="#">Learn!</a> <a href="#">Video Demonstration</a>	<a href="#">Learn!</a>	<a href="#">Learn!</a>	<a href="#">Learn!</a>	<a href="#">Learn!</a>
<a href="#">Stay at Home Heroes Challenge!</a> Linked to Learn <a href="#">Video Demonstration</a>	<a href="#">Stay at Home Heroes Challenge!</a>	<a href="#">Stay at Home Heroes Challenge!</a>	<a href="#">Stay at Home Heroes Challenge!</a>	<a href="#">Stay at Home Heroes Challenge!</a>  <a href="#">Certificate</a>
<a href="#">Play!</a> <a href="#">Today's top play!</a>	<a href="#">Play!</a> <a href="#">Today's top play!</a>	<a href="#">Play!</a> <a href="#">Today's top play!</a>	<a href="#">Play!</a> <a href="#">Today's top play!</a>	<a href="#">Play!</a> <a href="#">Today's top play!</a>

Every week we will have a new word of the week linked to the school games values and the values we believe to be important as organisers of the Spar Lancashire School Games.

## Word of the Week- Go



## Share your videos and photos with us.

We want to see you trying this week's challenge and learn exercise at home or at school, so please share your videos and photos to:

[Twitter- @LancSchoolGames](#)

[Facebook - @LancSchoolGames](#)

[Instagram - @lancashireschoolgames](#)

**Videos and photos posted on social media with the #LancsGames20 will be entered into a prize draw to win some Amazon vouchers!**

Use the hashtags below to find out more information and additional resources.

[#stayinworkout](#)  
[#LancsSGOchallenge](#)  
[#yourschoolgames](#)  
[#LancsSchoolGames](#)  
[#alittlebitmoreathome](#)



# Spar Lancashire School Games

## Year 3-6 Move! Resource

The recommended amount of physical activity for children aged 5-18 is **60 minutes** a day. It should be hard enough for us to get a little bit out of breath and a little bit sweaty!

Children and young people should aim to minimise the amount of time spent sitting and **move more**, when and where possible long periods of not moving should be broken up with physical activity.

Active Children are happier and healthier, an active child also learns better and sleeps better!

We understand that keeping your child active during the Covid-19 outbreak is challenging which is why we have put together a list of resources to help keep your child 'Moving':

### Online Resources available

[Visit the Sport England website. Here there is a dedicated #stayinworkout page](#)

Here you will find links to the following:

- [Joe Wicks Body Coach](#)
- [Disney Dance Workouts](#)
- [Change4life \(indoor activities for kids\)](#)

Also check out the following online resources:

- [Imoves - Physical Activity and mental wellbeing resource](#)
- [Go Noodle - A website that will help parents to get their child moving with short interactive activities](#)
- [Just Dance YouTube Channel](#)
- [Youth Sport Trust - Active Breaks](#)
- [UK Active Kids Move Crew](#)

### Other Suggested Games and Activities

Put on a favourite song and dance along

Go for a family walk, run or cycle (try to choose a time when it is quiet and remember to observe social distancing rules)

Create a basic circuit of your favourite exercises

Make up an obstacle courses

# Spar Lancashire School Games

## Learn!

### Week 7 - Striking/Fielding Games

**Equipment:** Rolled up socks, scrunched up paper ball, tennis or soft ball, household equipment for markers/bats

**Aim:** To develop skills that will help in striking/fielding games

#### Video Demonstration

**Tasks 1 - To practice the skills needed for striking and fielding games.**

In this task the essential element is accuracy. Good accurate throws can often get a running out.



#### Practice 1 - Accurate throwing

- One player is the thrower and one player is the catcher.
- Place two objects apart to make the target. *(To make it easier place them further away and to make it harder bring them closer)* The catcher stands behind the target attempting to catch and return the ball to the thrower.
- Place one object a distance away from the target and a second object a further 5m away.
- The first player aims to throw the equipment to the catcher through the targets and has five throws from each distance.
- The aim is to get as many balls through the target as possible and a player gets one point for each ball that passes through the target

**Remember** - Have the opposite leg forward to your throwing arm.

**Think** -

(Q) What will you have to do if you are further away from the target when throwing?

(Q) What type of throw will you use?

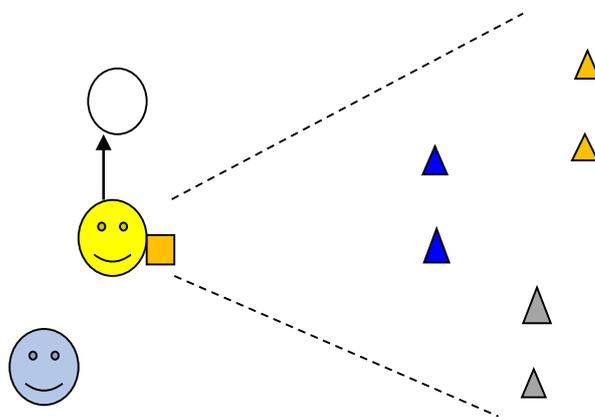
(Q) How will you aim to get the ball through the targets?

## Tasks 2 - To practice the skills needed for striking and fielding games

### Practice 2 - Scatterball - Focus tactics

In striking and fielding games one of the tactics is to strike the ball away from the fielders so we have more time to score points. This practice is to throw through the target with accuracy, which represent spaces away from the fielders.

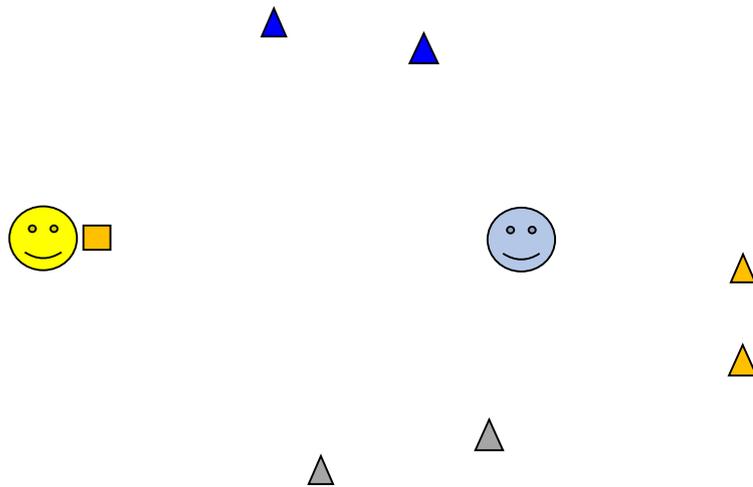
- Set up Scatter Ball for the children to practice throwing through the markers in the fielding area.
- Each player has 3 throws and gets 5 points for each target they throw the equipment through.
- After the third throw the fielder goes to collect the equipment while the thrower does as many star jumps as they can with one point for each star jump. Count up the total points.
- Swap over roles.



### Practice 3 - Scatterball with equipment (rolling pin, bat of some sort, cricket bat)

- Set up Scatter Ball for the children to practice throwing through the markers in the fielding area. (as above i.e rounders type) or alternative cricket type below.
- Using a piece of equipment as a bat (*use a rounders type strike or a cricket type strike*) to aim and strike the ball through the targets.

- Players choose whether to have the ball bowled at them by another player or to strike it by using a self-feed.
- Each player gets 3 goes and gets 5 points for each target they strike the equipment through.
- After the third strike the fielder goes to collect the equipment while the thrower does as many star jumps as they can with one point for each star jump. Count up the total points.
- Swap over roles.



**Challenge** - Can you add some more targets in different areas?

**Easier**

- Move the targets nearer to the player.
- Make the targets bigger.
- Strike with self feed or from a tee

**Harder**

- Move the targets further away.
- Make the targets smaller
- Bowl at the player

## Share your videos and photos.

We want to see you trying this learn exercise at home, please share your videos and photos to:

[Twitter- @LancSchoolGames](#)

[Facebook - @LancSchoolGames](#)

[Instagram - @lancashireschoolgames](#)



Videos and photos posted on social media with the #LancsGames20 will be entered into a prize draw to win some Amazon vouchers! Please let us know which district you are from.

# Spar Lancashire School Games

## Stay at Home Heroes Challenge

### Linked to Learn! 7 - Throwing

You have been busy practicing your throwing. Are you ready to take part in our challenge?

**Equipment needed: A tennis ball, 20 pairs of socks and a target to bowl at.**

### Cricket

Challenge yourself, and your friends, to see who can gain the most **points in our Cricket Challenge!**

#### Video Demonstration

#### **How to;**

Make a target/ set of stumps and place an object 12 paces away to mark where to bowl from. Place 20 pairs of socks 2 paces in front of the target/stumps (4 rows of 5 pairs). Player bowls the ball and tries to hit the socks and the target/stumps. If the ball hits a pair of socks they are taken away and the player scores 1 point, if the ball hits the target/stumps they also score a point. How many points can the player score in 90 seconds?

#### **To make it:**

- Easier - Move the target closer e.g. 10 paces rather than 12 or put more than 20 pairs of socks down
- Harder - Bowl from further away e.g. 14 or 16 paces away.
- Inclusive - use a larger but light ball e.g beach ball, volleyball





## Share your videos and photos.

We want to see you trying this challenge at home, please share your videos and photos to;

[Twitter- @LancSchoolGames](#)

[Facebook - @LancSchoolGames](#)

[Instagram - @lancashireschoolgames](#)

Send your videos via email, or on social media (Facebook, Twitter or Instagram) using your School Games Organiser contact details ([click here for details](#))

By sending in your entries you are consenting to us using any videos and images. If this is not the case, please make that clear on your replies.

[Welfare policy \(click here\)](#)

We will feature some of the efforts on our websites and social media in our Spar Lancashire School Games celebration day materials on 30<sup>th</sup> June!!

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# Spar Lancashire School Games

## Year 3-6 Play! Resource

Don't forget the importance of play, playing simple games and using our imagination is important, games like hide and seek and musical bumps are fun and will also help keep us active!

Play allows children to use their creativity while developing their imagination. Play is important for healthy brain development and can be used to help children achieve their daily 60 active minutes and we are never too old to have some fun!

Below is a list of resources that you can use with your child to encourage physical activity whilst playing.

### Online Resources available

[Change4Life Disney](#)

[Your School Games Play Ideas](#)

[YouTube channel](#)

[Youth Sport Trust - PE, sport and physical activity games](#)

[School Games play formats](#)

### Suggested Games and Activities

Hide and Seek

Musical bumps

Musical Statues

Sports in your back garden.

Tag

Get children to come up with their own active game and play as a family!

Check out the [Very Well Family Website](#) for a whole host of ideas for active play and active games:

**Need some additional ideas- Try Today's top play activity!**